

# NBMHC FEMALE PROVINCIAL CHAMPIONSHIP REGULATIONS UPDATED **2018-2019** SEASON

## CLASSIFICATION

1. All New Brunswick female minor teams, registered in the HCR, are required to participate in the Female Provincial Championships.
2. In order for an **age class** to have a championship, there must be at least 3 teams registered in that age class.
3. For provincial championship play, all female Association/Community Club teams, will be ranked as AA **and** A, based on their league play, tournament play and provincial jamboree play.
4. League play shall be defined as any qualifying league, district or zone tournament or series preceding the actual provincial tournament.
5. All games considered for provincial ranking, must be completed 4 weeks prior to the provincial tournament.
6. Provincial rankings will be determined by a committee chosen by the executive of the New Brunswick Female Hockey League.
7. Provincial rankings will be announced, not later than, 3 weeks prior to the provincial tournament.

## QUALIFICATION

8. To participate in provincial championships an association/community club must have a minimum of 8 players, 1 of which must be a goaltender, duly registered with the NBMHC in that division and category of play, (Refer to Operations Manual 15.2b) except for a peewee team, which does not need to designate a goaltender of their 8 players. (Refer to Operations Manual **15.10**)
9. There shall be no provincial competition for the Initiation, Novice and Atom Divisions.
10. A District or Community Club that fails to show for a provincial championship weekend will not be eligible to participate in that level of play in the following season. Team officials will be suspended for a period of 1 year and the respective Community Club's membership will be subject to review by the NBMHC Executive Committee.
11. If the team members and the officials do not speak the same language during provincial playoffs, before the beginning of the game, a bilingual person must be identified who could help the officials better communicate their decisions, and inversely, in order to avoid any needless confusion.

## HOSTING OF PROVINCIAL CHAMPIONSHIPS

12. All provincial tournaments will be conducted on the last weekend in March **unless otherwise approved by the HNB Female Commission and the NBMHC**. If Easter weekend falls on this weekend, then provincials shall be held on the following weekend.

13. All teams, excluding the host, will pay a maximum entry fee of **\$700.00** per team (excluding provincial league dues) to the Hosting Zone/Association.
14. The **HNB Female Commission** shall award the right to host Provincial Championship. Notices shall be forwarded to all Associations from the NBMHC Chair within 7 days of site identification.

## PROVINCIAL TOURNAMENT PLAYING RULES & REGULATIONS

15. The following shall be the format for divisions by the number of teams.
- a) Two Team Division:**
    - i) Play shall be a best 2 out of 3 game format.
  - b) Three Team Division:**
    - ii) Play shall be a double round robin consisting of 2 games on Friday and 2 games on Saturday.
    - iii) A championship game will be played on Sunday between the teams in 1<sup>st</sup> and 2<sup>nd</sup> place standing after the round robins.
  - c) Four Team Division:**
    - i) Single round robin consisting of 1 game on Friday and 2 games on Saturday, or 2 games on Friday and 1 game on Saturday.
    - ii) Crossover games on Sunday morning between 1<sup>st</sup> & 4<sup>th</sup> and between 2<sup>nd</sup> & 3<sup>rd</sup>, with the winners advancing to the gold medal game.
  - d) Five Team Division:**
    - i) Single round robin consisting of 2 games on Friday and 2 games on Saturday.
    - ii) Championship game played on Sunday between the 1<sup>st</sup> and 2<sup>nd</sup> place after the round robin play.
  - e) Six Team Division:**
    - i) Random draw 3 game round robin.
    - ii) Crossover games on Sunday morning between 1<sup>st</sup> & 4<sup>th</sup> and between 2<sup>nd</sup> & 3<sup>rd</sup>, with the winners advancing to the gold medal game.
16. Team Rosters - prior to the commencement of Provincial Championships, copies of the HNB Player Roster Forms, including affiliated players, shall be submitted by the HNB office to the Tournament Director. This roster will be frozen and players shall not be on two frozen rosters simultaneously.
17. There shall be a Team Meeting held prior to the start of the tournament. This meeting may be held by conference call. All teams must have a registered team official, or a designate confirmed in writing, present for this meeting or the team forfeits all right of protest or appeal.
18. At the team Meeting, the host (Tournament director or District Director) and NBMHC representative shall:
- a) Examine all Team Rosters, (including affiliates). Should a player not be listed on the official roster, they are not eligible for play. This review will be conducted with Team officials present.
  - b) Go over the Provincial Championship Regulations and answer any questions.
19. Prior to the start of each provincial game there will be a 3 minute warm-up.
20. Provincial tournament playoff games at all competitive levels to be 12-minute stop time periods with a 3-minute bench rest period between the first and second period, and the second and third period.
21. The ice must be resurfaced before the start of each game.
22. During round robin play, there will not be any time-outs granted.
23. During cross-over/semi-final and final games, one time-out shall be granted in the first 3 periods of play, and one time-out granted during each overtime period.
24. The 1 referee and 2 linesmen system shall be used in all HNB playoff and provincial games.

25. All minor officials including scorers, timekeepers are to be provided by the Host Association, Community Club and/or Team.

26. Tied games in round robin play shall remain a tie.

27. The tie breaking sequence will only come into effect once round robin play has been completed. **These tie breaking rules apply to all HNB sanctioned zone and provincial events.**

#### Tie Breaking Sequence

##### **Two Teams Tied**

If two or more teams are tied at the conclusion of a round robin series, then the following procedure will be used to determine the final ranking before the semi-final and final games are played.

27.1.1 The winner of the round robin game between the two tied teams gains the higher position.

27.1.2 The team with the most wins in the round robin gains the higher position.

27.1.3 If the two teams are still tied after 27.1.1 and 27.1.2 have been applied, then the team with the best goal average gains the higher position. The goal average of a team is to be determined in the following manner:

Total number of goals for divided by the total number of goals for and against. NOTE: All round robin games are included.

Example: For = 10 goals against = 4 goals

Percentage:  $10/10+4 = .714$

NOTE: The higher percentage gains the higher position

27.1.4 If the two teams are still tied after 27.1.1, 27.1.2 and 27.1.3 have been applied, then the team which scored the first goal in the game between the tied teams gains the higher position.

27.1.5 If the two teams are still tied after 27.1.1, 27.1.2, 27.1.3 and 27.1.4 have been applied, the team with the least number of minutes in penalties throughout all the round robin games, gains the higher position.

27.1.6 If the two teams are still tied after 27.1.1, 27.1.2, 27.1.3, 27.1.4, and 27.1.5 have been applied, a single coin toss will determine which team gains the higher position.

##### **Three or More Teams Tied**

Note: The three-team tiebreaker is used to determine the seeding of the 1st, 2nd, 3rd seed. If any step in the tiebreaker only seeds one team, that team assumes that position. The three-team tiebreaker will continue to determine the seeding of the two remaining teams. **At no time will teams using this formula go back to the two-team tiebreaker**

27.2 If three teams or more are tied, the point record established in the games among the tied teams only will be used as the first tie breaking formula in deciding which team(s) shall advance.

27.2.1 The team with the most wins, in games among the three teams, would gain the highest position.

27.2.2 If teams are still tied after 27.2.1 has been applied, then the team with the best goal average, gains the highest position. The goal average of a team is to be determined in the following manner: total number of goals for divided by total number of goals for and against.

NOTE: All round robin games are included

Example: For = 10 goals against = 4 goals

Percentage  $10 \div 4 = .714$

NOTE: The highest percentage gains the highest position(s).

The exercise of 27.2.2 establishes the team or teams with the highest position(s) by percentage. These teams will advance. If there are still teams tied, they go to the next step. **They do not go back to the “Two Team Tiebreaker.”**

Example;

- A. Team A - .714 = 1 seed - Advances  
Team B - .500 = 3 seed – Does not advance Team C - .650 = 2 seed – Advances
- B. Team A - .714 = 1 seed – Advances  
Team B - .500 = Still tied with team C – go to next step 27. 2.3. Team C- .500 = Still tied with team B – go to next step 27.2.3.
- C. Team A – .650 = Still tied with team B – go to next step 27.2.3. Team B - .650 = Still tied with team A – go to next step 27.2.3. Team C - .500 = Does not advance

27.2.3 If teams are still tied after 27.2.1 and 27.2.2. The team with the fewest goals against (all round robin games played) will gain the highest position.

27.2.4 If the two teams are still tied after 27.2.1, 27.2.2, and 27.2.3 have been applied, then the team which scored the first goal in the game between the tied teams gains the higher position.

27.2.5 If the two teams are still tied after 27.2.1, 27.2.2, 27.2.3, and 27.2.4 have been applied, the team with the least number of minutes in penalties throughout all of the round robin games, gains the higher position.

27.2.6 If the two teams are still tied after 27.2.1, 27.2.2, 27.2.3, 27.2.4, and 27.2.5 have been applied, a single coin toss will determine which team gains the higher position.

28. For single or deciding game in District, Zone or Provincial Championship playoffs, if at the end of regulation time, the score of a game is tied, proceed as per Hockey Canada Official Playing Rule 83.

### **RULE 83 – Hockey Canada Official Playing Rule**

- a) *In the final game, if the score is tied after regulation time, the following shall take place;*
    - (1) *If the Referee feels it is necessary, he may order the ice to be re-surfaced at the end of the third regulation period. If the ice is not resurfaced, the teams will not change.*
    - (2) *The puck shall be faced-off at centre ice and the play shall continue with a 10-minute sudden victory overtime period.*
    - (3) *If the score is still tied after the sudden victory 10- minute overtime period, the teams would take the normal between period break and a return to play 20-minute sudden victory periods. The teams will now change ends.*
  - b) *Any overtime shall be considered part of the game and all unexpired penalties shall remain in force.*
29. The winning team at the Provincial tournament shall be declared Provincial Champion and be awarded an HNB-NBMHC championship banner. Each Member of the winning team shall be presented with a NBMHC gold medallion **and a Champions ball cap** while each member of the runner-up team shall be presented with a silver medallion.